

Criteria for Passing the Beginner Practical Evaluation

DESCRIPTION

The Beginner umpire will meet the basic requirements of umpiring competitive junior games.

CONTROL OF THE GAME

The umpire shall:

- Demonstrate reasonable control over a competitive junior game.
- Have a basic knowledge of the official rules.
- Exhibit an appropriate level of attention towards the game at all times.
- Blow the whistle; when penalizing infringements, when signaling a goal has been scored, when the ball goes out-of-court, and, at the moment he/she releases the ball for a tossup.
- Make out-of-court rulings for the complete length of his/her own goal line and side line. Indicate the direction of play for the center pass after every goal is scored.
- Typically Umpire only in the areas of the court under his/her control.
- Typically have a voice and whistle which can be heard by players in the adjacent 2 thirds of the court. Typically control the re-starting of play, without delay, after a goal has been scored in his/her half. Usually indicate the correct location where a penalty is to be taken from.
- Usually award and administer throw-ins correctly.
- Usually award and administer toss-ups correctly.
- Begin to demonstrate good positioning and movement, staying off the court unless there is reason to enter it.
- Begin to use the correct terminology when penalizing infringements.
- Begin to demonstrate hand signals for Centre Passes, Throw-ins, Footwork, Over a Third, Offside, Contact and Obstruction.

INTERPRETATION AND APPLICATION OF THE RULES

The umpire shall:

- Recognize obvious Contact. Recognize obvious Obstruction. Recognize obvious Footwork.
- Recognize obvious infringements of the rules governing Playing the Ball.
 - Held Ball.
 - Over a Third.
- Recognize obvious Offside.
- Recognize obvious infringements of the rules governing Scoring a Goal.
- Usually award the correct penalty in accordance with his/her interpretation of the play.